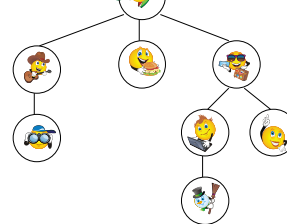




- The name of an important class of data objects
- Why is it called a tree?
  - Pieces of information are related by 'branches'
- Example: Family tree

<http://www.wpcipart.com>

## Family Tree



- Relationships between individuals can be expressed using such a family tree
- Examples: Parent, child, sibling (i.e., brother/sister), ancestor, descendant

## Definition of Tree

A **tree** is a finite set of one or more **nodes** such that

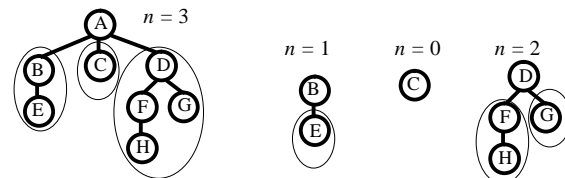
- There is a specially designated node called the **root**
- The remaining nodes are partitioned into  $n \geq 0$  disjoint sets  $T_1, \dots, T_n$ , where each of these sets is a tree
- $T_1, \dots, T_n$  are called the **subtrees** of the root



## Definition of Tree

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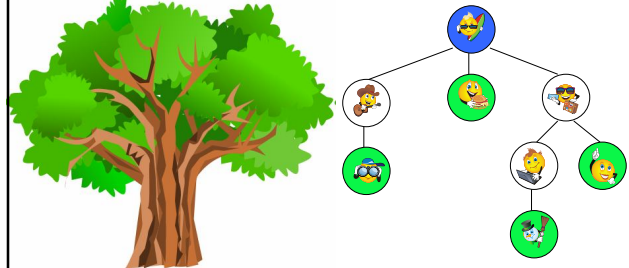
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## Terminology

- **Node**: basic component of a tree
- **Parent, child, sibling, ancestor, descendant**: as in family tree
- **Root** or root node: The only node without a parent
- Every node (other than the root) has exactly one parent
- **Leaf** or Leaf node or Terminal node: Any node that does not have any children
- Other nodes are referred to as **internal nodes**

## Remember the picture of the tree



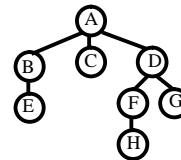
## Terminology ..

- **Path**: A sequence of nodes  $n_1, n_2, \dots, n_k$ , such that  $n_i$  is the parent of  $n_{i+1}$  for  $i = 1, 2, \dots, k-1$
- **Length** of a path: 1 less than the number of nodes in the path
- **Height** of a node: Length of the longest path from the node to a leaf
- Height of a tree: Height of its root
- Similarly, **depth** of a node (length of unique path from root to the node)

## Paths

Path: A sequence of nodes  $n_1, n_2, \dots, n_k$ , such that  $n_i$  is the parent of  $n_{i+1}$  for  $i = 1, 2, \dots, k-1$

Length of a path: 1 less than the number of nodes in the path



Paths of length 0: A, B, C, D, E, F, G, H

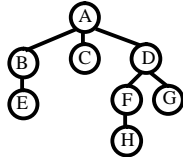
Paths of length 1: AB, BE, AC, AD, DF, DG, FH

Paths of length 2: ABE, ADF, ADG, DFH

Paths of length 3: ADFH

## Heights

- Height of a node: Length of the longest path from the node to a leaf
- Height of a tree: Height of its root



Nodes of height 0: E, C, H, G  
 Nodes of height 1: B, F  
 Nodes of height 2: D  
 Nodes of height 3: A

## Binary Tree

Definition: A **binary tree** is either empty or consists of a node called the root together with 2 binary trees called the **left subtree** and the **right subtree**.

Notes

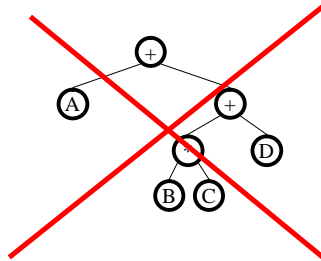
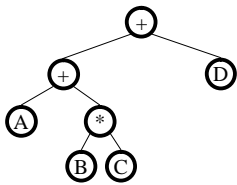
1. Unlike a general tree, binary tree can be empty
2. These 2 trees are not the same



Example: Expression tree

## Expression Tree

$A + B * C + D$



## Expressions

$A + B * C + D$

**Infix Notation**

$((A + (B * C)) + D)$

You may have heard of other notations for representing arithmetic expressions

**Postfix Notation**

Put the operator last

Also called **Reverse Polish Notation**

$A B C * + D +$

$((A (B C *) +) D +)$

## Expressions ..

$A + B * C + D$

Prefix notation

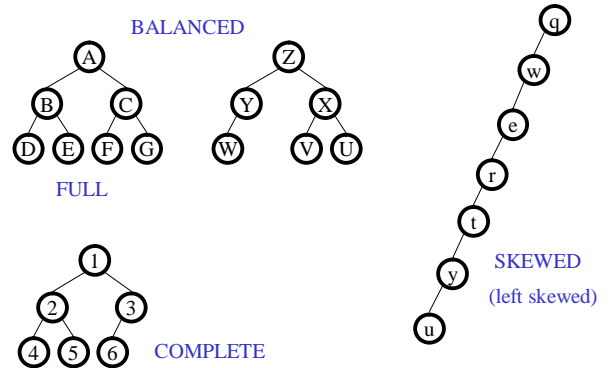
Put the operator first

Also called Polish notation

$++A * B C D$

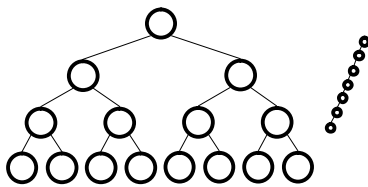
$(+(+A(*BC))D)$

## Some binary tree terminology



## More about binary trees

- Let  $h$  be the height of a given non-empty binary tree
- Question: At most how many **nodes** can it have?

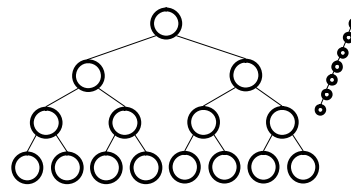


$h+1 \leq \text{Number of nodes} \leq 2^{h+1} - 1$

$h$	Max nodes
0	1
1	3
2	7
3	15

## More about binary trees ..

- Let  $h$  be the height of a given non-empty binary tree
- Question: At most how many **leaves** can it have?



$1 \leq \text{Number of leaves} \leq 2^h$

$h$	Max leaves
0	1
1	2
2	4
3	8

## Tree Traversal

The systematic enumeration of the nodes of a binary tree

### 1. In-order traversal

Visit nodes of left subtree in in-order, then visit the root, then visit nodes of right subtree in in-order

### 2. Pre-order traversal

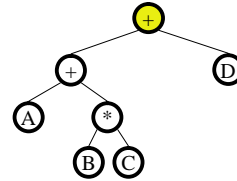
Visit root, then visit the nodes of left subtree in pre-order, then visit nodes of right subtree in pre-order

### 3. Post-order traversal

Visit nodes of left subtree in post-order, then visit nodes of right subtree in post-order, then visit the root

## Tree Traversal: Examples

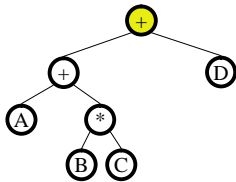
In-order traversal: Visit nodes of left subtree in in-order, then visit the root, then visit nodes of right subtree in in-order



Traversal of left subtree       Traversal of right subtree

## Tree Traversal: Examples

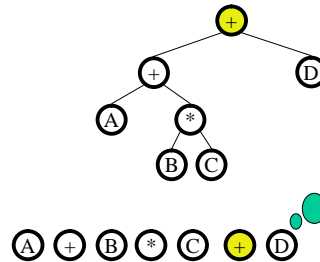
In-order traversal: Visit nodes of left subtree in in-order, then visit the root, then visit nodes of right subtree in in-order



Traversal of left subtree      

## Tree Traversal: Examples

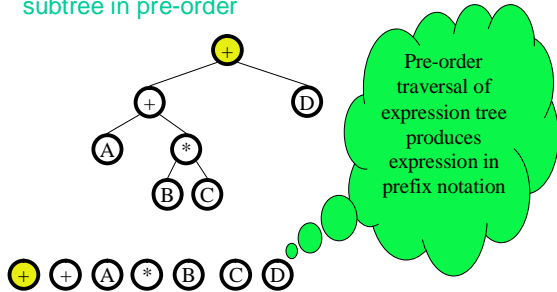
In-order traversal: Visit nodes of left subtree in in-order, then visit the root, then visit nodes of right subtree in in-order



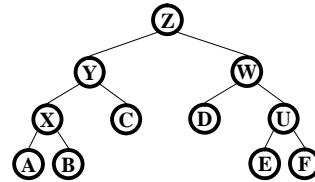
In-order traversal of expression tree produces expression in infix notation

## Tree Traversal: Examples

Pre-order traversal: Visit root, then visit the nodes of left subtree in pre-order, then visit nodes of right subtree in pre-order



## Example



In-order traversal    A X B Y C Z D W E U F  
 Pre-order traversal    Z Y X A B C W D U E F  
 Post-order traversal    A B X C Y D E F U W Z

## Data Structures for Binary Trees

### 1. Pointer based

- For every node, there is some associated information (e.g., 'A', 4, '\*' in our examples)
- In addition, for every node, there are 2 pointers
  - i. One to the node of the root of its left subtree
  - ii. One to the node of the root of its right subtree

```
struct treeNode {
    char value;
    struct treeNode *left,
    *right;
}
```

## Data Structures for Binary Trees ..

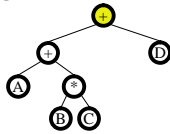
### 1. Pointer based ..

### 2. Using an array

- char TreeArray [1000]
- Use TreeArray [ 1 ] for the root node
- For the node that is in TreeArray [ i ]
  - For its left child: use TreeArray [ 2i ]
  - For its right child: use TreeArray [ 2i + 1 ]

## Example of Using an array

- Use `TreeArray [ 1 ]` for the root node
- For the node that is in `TreeArray [ i ]`
  - For its left child: use `TreeArray [ 2i ]`
  - For its right child: use `TreeArray [ 2i + 1 ]`



0	1	2	3	4	5	6	7	8	9	10	11
	+	+	D	A	*					B	C

## Tree Traversal

```
struct treeNode {
    char value;
    struct treeNode *left,
    *right;
} *MyTree;

void inorder ( treeNode *root)
{
    if (root) {
        inorder (root-
>left);
        visit (root);
        inorder (root-
    )
}
```